**import** java.util.Arrays;

**import** java.util.Random;

**public** **class** ShuffleArray {

**public** **static** **void** main(String[] args) {

**int**[] a = {1, 2, 3, 4, 5, 6, 7};

Random random = **new** Random();

**for** (**int** i = a.length - 1; i > 0; i--) {

**int** index = random.nextInt(i + 1);

**int** temp = a[i];

a[i] = a[index];

a[index] = temp;

}

System.***out***.println(Arrays.*toString*(a));

}

}

